



# City of Glendale Community Services & Parks 9 vs 9 Pacific Soccer League [www.glendaleca.gov/soccer](http://www.glendaleca.gov/soccer)

## ADULT SOCCER LEAGUE RULES & REGULATIONS

The City of Glendale, Community Services & Parks Adult Soccer League will adhere to the FIFA “Laws of the Game” 2010/2011 Guidelines, except as amended in this publication.

### **I. Sportsmanship Conduct**

- A. The City of Glendale, Community Services & Parks Department is an advocate of the Pursuing Victory with Honor Program and a partner in the Glendale Character & Ethics Committee. It is the goal of the Department to promote sportsmanship and foster good character. The following behavior is unacceptable in the Adult Soccer League by players, coaches, managers or spectators, and violation of these will result in ejection from the facility and game.
1. Cursing, swearing, yelling or screaming in a derogatory manner at players, game officials coaches and/or other spectators
  2. Threatening violence against players, game officials, coaches and/or other spectators.
  3. Physical violence and/or fighting of any kind.
  4. Throwing trash, garbage or other items onto the playing field or ground.
  5. Entering the playing field at any time during the game, except for exceptional emergency circumstances to render aid
- B. If a team player, coach or manager has been ejected from a game for any reason, during, before or after a game, that person will not be eligible to play or participate in any way during the team’s next scheduled game.
- C. The referee, security guard or City Staff has the right to have an ejected player, manager or coach removed from Pacific Community Center and Park Complex if he/she continues to act in an unsportsmanlike behavior. If the person does not comply with the ejection, the team this person is associated with will face a forfeit loss for the game, and the in-compliant person will face trespassing charges.
- D. No Alcohol or Smoking is permitted in any location at Pacific Community Center and Park, or any City facility (GMC4321). Any persons not complying with this ordinance is subject to Police fines. Any player, manager or coach found smoking or drinking shall be suspended from the league for the remainder of the season. If they are found to be drinking or smoking during a game, the game will be forfeited immediately, and the team shall be removed from the league for the remainder of the season.

### **II. Teams & Players**

- A. A team may play with up to nine (9) players, (1 of them being a goalkeeper) and a minimum of seven (7) players (1 of them being a goalkeeper).
- B. It is the manager’s responsibilities to maintain control of their team, including their fans, at all times while at the Pacific Community Center and Park. Teams and team members are required to adhere to all Adult Soccer Rules & Regulations, and the general rules of the Community Services & Parks Department. Any one or any team violating any written policy before, during or after the game is subject to disciplinary action, including cautions given by a referee and/or expulsion from the Glendale Sports Complex.



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1. Teams must submit a roster consisting of a minimum of 12 players. Rosters must include each player's full legal name, address, phone number and signature. All participants must also submit a copy of photo identification (driver's license, state identification or any current identification with player's name, picture and expiration date). I.D. cards will be photocopied for identification purposes. These photocopies must be submitted by the specified date before the first game with the team roster. Any player who has not submitted identification will not be allowed to enter the field of play. All teams are limited to 16 players.
  2. Registration shall be held as follows:
    - a. Payment is Received in Full
    - b. Complete Paperwork received (Indemnity forms, rosters, ID Cards)
    - c. Manager attends the manager's meeting.
  3. No players may play on a team unless their name has been properly listed on that team's roster. A player found to be playing or attempting to play under an assumed name will be banned from the Glendale Adult Soccer League, and the game in which they played or attempted to play in will be declared a forfeit loss for the team.
- C. All players must be 18 years of age or over, and not in high school. Players currently enrolled in educational institutions and participating on their representative school teams shall not be permitted to play in this league.
- D. Individuals may only play on one team per day in the Glendale Adult Soccer League. Managers are required to check with their players to assure that they are not playing on any other team in the league.
- E. If a player wishes to transfer from one team to another that plays on the same day, the player must secure written release from the manager of their original team. If, for any reason, the manager refuses to sign a release, the player may contact Pacific Community Center at (818) 548-3773. Space is provided to release players on the bottom of the roster change form.
- F. The roster add deadline for the Fall 2016 Season is **week 9 of the regular season game schedule, October 27, 2016**. Changes to your roster will not be accepted after the October 27, 2016.
1. **SAME DAY ADDS/DROPS – Are simply not allowed.**
  2. Changes may be made to the roster by submitting the roster change form with all required information to Pacific Community Center. Faxes are accepted at (818) 548-2881. Player deletions may be made at any time by completing the roster change form. **There is a two (2) day processing period** for all roster changes. New players must sign the roster and submit it 2 business days prior to the game in which they wish to play. Copies of I.D.s must be submitted prior to the player signing in.



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**III. Technical Areas**

**A. Benches**

Each team's bench must be situated on the opposite side of the field to prevent misconduct and negative interaction between players. The team scheduled as the "home" team shall use the area by the fence, while the team scheduled as the "visitor" team shall use the opposite side (concrete retaining wall). All players must be situated between the set markers during the game. Players who are not in the designated area on the sidelines shall receive a caution.

**B. Coaches/Managers**

Coaching staff and managers must stay on their side of the field at all times. The exception to the rule is if the referee signals to the manager or coach to come onto the field of play to attend to an injured player, or during the ½ time break.

**C. Spectators**

1. **Every team and team manager/coach is responsible for the conduct of their spectators.** All spectators must adhere to all of the rules in this publication, as well as the General Park Rules for the Community Services & Parks Department.
2. Spectators are not permitted to sit or stand near the team's bench. Spectators must remain in the concrete sitting area or the bleacher seats.
3. Spectators may be ejected from any game by a referee or City staff for unsportsmanlike behavior. If ejected, the spectator must leave the facility immediately, including the parking spaces adjacent to the field.
4. If a spectator refuses to leave the facility, the game will be stopped immediately by the referee, and the team the spectator is associated with shall be penalized with an immediate forfeit loss.

**IV. Fees**

**A.** The registration fee for the Fall 2016 season is \$675.00 per team.

**B.** Each team must pay the referee \$45.00 **in cash** per game **before** the start of the game. Please have exact change. The referees are not required to carry change.

**Note:** For each **semi-final** game as well as the **consolation game** and **championship**, each team must pay the referee **\$55.00 in cash** per game before the start of the game. Please have exact change. The referees are not required to carry change.

**C.** Any team that forfeits a preliminary round match will owe **\$90 in cash** no more than 3 days after their forfeited game. This fee is paid to the referees who were scheduled to work the game.

1. Any team that forfeits a semi-final match, consolation match or championship will owe **\$110.00 in cash** no more than 3 days after their forfeited game. This fee is paid to the referees who were scheduled to work the game.

**D.** Any team wishing to protest a game due to misinterpretation of a rule (not the judgment call made by a referee), must pay a \$100 protest fee **in cash**. This fee must accompany the written protest. The fee shall be returned if the protest is upheld. If it is not upheld, the City of Glendale shall deposit the fee. **The written protest and payment must be submitted to the league's supervisor by no later than the end of the next business day.** If protesting a Saturday game, then by no later than the following Monday.

**E.** Should any team be removed from the league for any reason, payment of fees will be forfeited as well. A refund will not be provided for any reason, for any or all fees paid.



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## V. Uniforms & Equipment

- A. The following appropriate equipment is required of all players: jersey, shorts, stockings, shin-guards and footwear.
- B. All team members must wear a jersey with a number different from the rest of their teammates. The goal-keeper is not required to have a numbered jersey, but must have a different color uniform from his teammates, opponents and referees. Teammates should also wear shorts and stockings that match in color to assist with distinguishing teams from each other. If a player does not have a number on their jersey, they are not permitted to play. **Tape or marker** on the jersey is not acceptable, only screened, heat applique, or sewn numbers will be allowed.
- C. If both teams arrive at game time wearing the same or similar colored jerseys, it is the "visiting" team's responsibility to change jerseys or provide pennies for their team.
- D. A player will not wear anything that is dangerous to another player (i.e. earrings, chain, metal studs/cleats, wedding bands, etc.). The referee may ask a player to remove items not listed above as a safety measure. Failure to remove the dangerous item will result in a caution and potentially expulsion from the game. Metal braces for knees, elbows, etc. will not be allowed. Other braces are permitted when covered by neoprene.
- E. If a player is bleeding or has an open wound, they will not be permitted to play in the game until appropriate treatment is rendered. Substitutions will be allowed.
- F. The home team is responsible for providing an appropriate soccer ball; however the referee will make the final decision on which is the most acceptable ball. Balls must be size 5 only.

## VI. Game and Basic Rules

- A. Game times are 6:00 p.m., 7:00 p.m., 8:00 p.m., and 9:00 p.m. on Thursday nights or as scheduled.
- B. Games shall consist of two (2) 25 minute and a 5 minute half-time break. The clock will continue running during substitutions, minor injuries, and to retrieve the ball if it goes out-of-bounds. The referees watch is the official clock. The clock will stop only for a major injury. The half-time will be shortened to accommodate major injuries. Tie games end in a tie.
- C. Three (3) points will be given for a win, one (1) point for a tie, and zero (0) points for a loss. A team will receive negative three points (- 3) for a forfeit.
- D. In the event of a two way tie, group standings will be determined by head-to-head record. If the teams tied when playing head to head, the goal differential will be looked at amongst all of the teams in the group.
- E. In the event of a three way (or more) tie, the goal differential will be looked at amongst the tied teams. If teams are still tied, the goal differential will be looked at amongst all of the teams in the group.

**NOTE: Whenever there is a two way tie, head to head will break the tie.**

- F. Any playoff games that are tied at the end of regulation time will go straight to penalty kicks between the 2 teams to decide the winner.



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- G. Playoff Eligibility: Players must play in at least three regular season games, to be eligible to play in the single elimination tournament.
- H. All players must check in at the staff table prior to the game. Teams should be ready to check in early, or game time will be shortened to allow for check in.
1. All players must find their name on the sheet provided by the staff, sign their name, and write their jersey number in the space provided next to their name.
  2. The staff shall then compare the I.D. card on file with the player signing in to verify identification. This must be completed prior to the start of the game.
  3. No player will be allowed to enter the field of play without signing in. Any player who is not listed on the sign-in sheet shall not enter the field of play. **No exceptions.**
  4. Any player arriving after the game has started must still check in with the staff prior to entering the game.
  5. **If a player is found to be playing under someone else's name, playing without being on the roster, or playing after being suspended from the game, the game will be forfeited and the entire team shall be removed from the league.**
- I. The manager/coach for each team must be ready to meet with the referees at midfield before each game. Referees will review the rules or policies before each game. Any person who represents the team will be considered the manager/coach for that particular game. Teams must provide an armband for their team captain. **Referees will only converse with the manager/coach.**
- J. Substitution is permitted at the discretion of the referee any time play is stopped (i.e. injury, ball out of bounds, etc.). There is no limit to the number of players that may be substituted at a given time. Players must report to the nearest linesman in order to enter the field. Players must enter and exit the playing area from center field. Any player may change places with the goal-keeper, provided the referee is notified of the change, and the change is at a dead-ball time.
- K. The Glendale Adult Soccer League shall enforce the **FIFA "Laws of the Game", Law 5 – The Referee** in its entirety. The decisions of a referee regarding facts connected with play are final. The referee may only change a decision on realizing that it is incorrect or, at their discretion, on the advice of an assistant referee, provided that play has not restarted.
1. The referee shall take action against team officials or spectators who fail to conduct themselves in a responsible manner and may, at their discretion, expel them from the field of play and its immediate surroundings. This may or may not include a caution against the team.
  2. The referee has the power to show yellow or red cards during the half-time interval and after the match has finished as well as during extra time and kicks from the penalty mark, since the game remains under his jurisdiction at these times.



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## L. Disciplinary Sanctions

1. The yellow card is used to communicate that a player, substitute or substituted player has been cautioned. A player is cautioned and shown the yellow card if they commit any of the following seven offences:
  - a. Unsporting behavior
  - b. Dissent by word or action
  - c. Persistent infringement of the rules
  - d. Delaying the restart of play
  - e. Failure to respect the required distance when play is restarted with a corner kick, free kick or a throw-in
  - f. Entering or re-entering the field of play without the referee's permission
  - g. Deliberately leaving the field of play without the referee's permission
2. If a player receives 2 yellow cards in one game, he shall receive a red card and shall be suspended for the remainder of that game without a substitute allowed. In addition, the player shall be suspended during the next scheduled league game, (extreme violent offenses shall result in expulsion for up to 1 year).
3. If a player receives 3 yellow cards during 3 different games, the player shall be suspended during the next scheduled league game.
4. The red card shall be shown to a player for a sending-off offense. A player is shown the red card and sent off for the following seven offenses:
  - a. Receiving a second yellow card in the same game
  - b. Serious foul play
  - c. Violent conduct
  - d. Spitting at an opponent or any other person
  - e. Denying the opposing team a goal or an obvious goal-scoring opportunity by deliberately handling the ball (this does not apply to a goal-keeper within his own penalty box)
  - f. Denying an obvious goal-scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick
  - g. Using offensive, insulting or abusive language
5. Upon receiving a red card, players must leave the playing field immediately. They may not be substituted for the remainder of the game. If the player does not leave, their team will forfeit the game. In addition, the player shall be suspended during the next scheduled league game, (extreme violent offenses shall result in expulsion for up to 1 year).
6. Players and coaches are subject to expulsion, cautions and/or red cards before and after the game, for any of the above violations committed.
7. Fighting of any kind is not allowed, and any player caught fighting will be suspended for 1 year. Criminal charges may be pressed. Additional disciplinary actions may follow at the discretion of the Community Services & Parks Director.
8. If two or more players are involved in a fight, then it will be considered a team fight and the respective team or teams shall receive a forfeit. Any teams involved shall



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be removed from the league for 1 year. All players on the team roster will be suspended from playing on any team for 1 year.

9. Rough play will not be tolerated. **Slide tackling is not allowed**, except for the goal-keeper sliding to intercept a ball with their hands. An indirect free kick shall be awarded for slide tackling. The referee has the option to caution the player if they determine it necessary.
10. If a player, coach or spectator attacks, berates, touches or in any way verbally or physically abuses a referee or staff person, they will be suspended from the league and all City of Glendale, Community Services & Parks properties or up to 1 year. Criminal charges may be pressed.
11. Red and yellow cards received during every game shall be valued towards Card Points.
  - a. Yellow cards shall be valued at 1 point
  - b. Red cards shall be valued at 3 points
  - c. A player receiving a red card from 2 yellow cards received in the same game shall receive the 3 red card points only
12. Teams accruing large Card Point totals are considered to be displaying poor sportsmanship. This is a recreation league, and sportsmanship is a high priority.
  - a. The three (3) teams that receive the most card points from any combination of yellow or red cards shall lose priority registration in the next schedule league season. Teams removed from the league for any reason shall NOT be included in these three teams. Teams that lose priority registration shall be included in the lottery for open slots.
13. Individual players may submit a written appeal stating why they should be allowed to participate on another team if their team is suspended. Players shall not be granted an appeal if they were involved in a fight, or if they received 3 or more yellow cards or any red cards during the season their team was removed. All appeals must be submitted in writing to the League Supervisor. These will be reviewed by the Community Services Manager and/or Administrator for a determination. Send all appeals to:

Community Services & Parks Department  
Attn: Pacific Community Center, League Supervisor,  
613 E. Broadway, Room 120  
Glendale, CA 91206

## VII. Game Schedules

- A. Schedules shall be posted for the season within 5 business days of the close of registration.
- B. The City of Glendale shall not reimburse teams for fewer games played due to any reason.



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**VIII. Forfeits**

- A. A team is subject to forfeit if they do not have at least 7 eligible players present at the assigned game time. There will be a 5 minute grace period which begins at the scheduled start time of each game. The referees will start the game clock, and the time waiting will be taken off the playing time. After 5 minutes, if the team does not have 7 eligible players, they game will be declared a forfeit. Spectators and members of other teams are ineligible, and cannot be used.
- B. Any team that forfeits must pay the corresponding forfeit fee in cash within three (3) days of the forfeited game. Teams who call the office prior to the game will still owe the forfeit fee. A team may not play their next scheduled game if a forfeit has not been paid. Any team that does not fulfill this obligation will be removed from the current league season and will remain ineligible to play until the fee is paid. This includes all players on the roster.
- C. If a team forfeits a second game during the season, that team shall be removed from the league and the team's players shall be ineligible for the next scheduled league season.

**IX. Inclement Weather**

- A. If there is inclement weather, players may call Pacific Community Center after 4:30 p.m. to check the field conditions line at (818) 548-4098. Please do not call before 4:30 p.m. due to changing weather conditions. The soccer fields are playable in all conditions, and games will only be canceled due to severe weather affecting safe play.